

HALO 5

G U A R D I A N S



**HACKS, MODS, WIKI, CHEATS,
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Halo 5 Guardians Hacks, Mods, Wiki, Cheats, Download Guide Unofficial

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Controls

This section will cover the control mechanisms. Some of the controls are basic, but the others require a bit more explaining.



- Smart-Tie - When you are using a weapon such as a gun or knife use this control to aim downward.
- Focus in - You want to focus in when using a weapon that requires focus from a long range.
- Pusher Pack - Use this to pick up a little speed. Be sure to use wisely.
- Lift and Climber - Jump over walls or hills with this control. Show your ups! I
- Melee, Super Charge, and Floor Pound - Use this control to sneak up behind the enemy and attack them. Or press it to turbo run or quickly get on the ground to hide.
- Switch Grenades - There are a variety of grenades so you have the choice to choose between them by pressing right or left on the control pad.

Launch your Campaign

In the challenge, you play as both sides! You will operate as Red team and Blue Team. Stay tune for more details!



- Cooperative or single man teams with no more than 3 other players.
- There are four levels: Easy, Normal, Hero, or Century.
- There are awards in each mission: Gold and a cross.
- There are 10 crosses and, you have the choice to redeem it for the chance to advance to the next level.
- Crosses are a game changers. For instance you can free talk to others across the board

Multiplayer Mode

This part of the game has the most variety! Get a free REQ pack from using the variety players level and get the chance to advance to more levels.

Where You Will Play

This is where you get the ultimate Halo experience. When playing on the variety players mode you will play four x four games. Once you have reach ten games you deserve a rank. But you must continue to win in order to continue to advance. Here are the five different playlist:



- Group Area - Here you will encounter a mix of modes that are selected at random. Here are all the variety of modes that you can choose from:
- Get that Flag! - Steal the enemy's flag and take it back to your home squad. But make sure they don't take your flag because you wont get the points if they do.
- Killer - First to get fifty death kills wins. Simple!
- Come out - This is do or die. you will get knocked out in this type of mode. Be careful you only get one life line in this round.
- Hard holds - Control the three areas on the map and you will get points for every area you manage to hold on to.

- Killer - Mode for Killer games only.
- Come-out - Mode for only Come-out games.
- Every man for himself- Game of eight player killers with no teams.
- S.W.A.T - No protective equipment in this playlist.

Ground Zero

Watch out because there are lots of players in this mode:

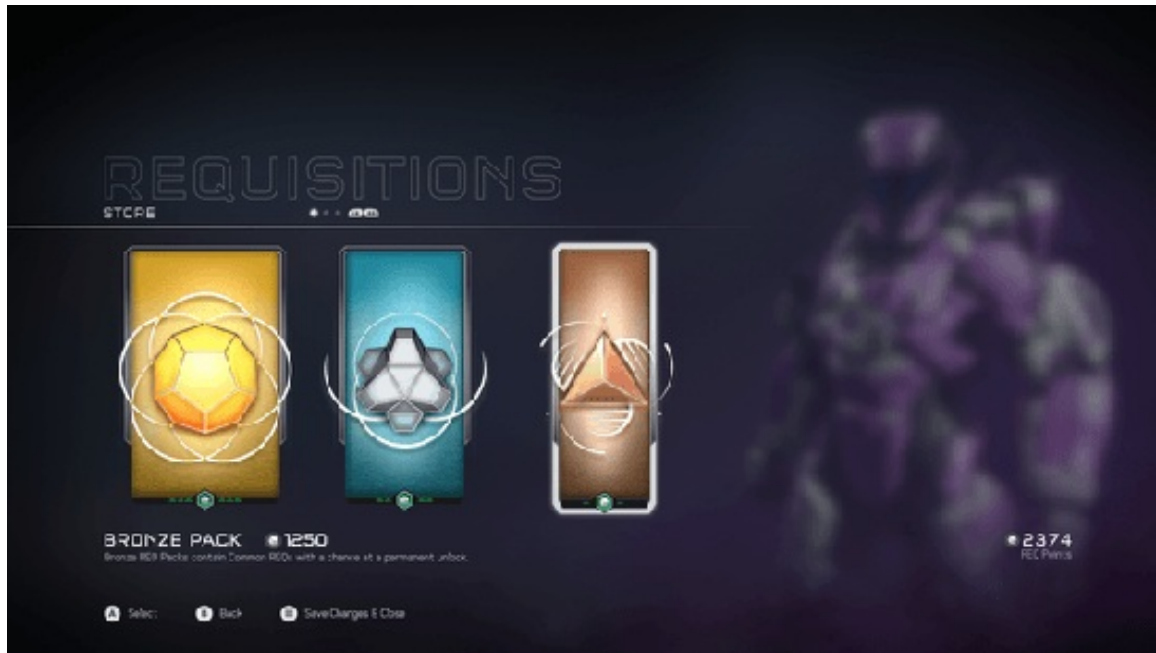
- The max you can have is 20 and the minimum you can have is 18. You must have REQs for this war zone. There are two modes of play:
- Ground Zero - This a traditional battle where you must do all the basics such as: kill the target and steal the flags
- If you steal all bases, you successful expose all the enemy's bases! Do that an win the game early.
- Ground Zero Assault - Don't use the same old plan here. Get creative and blow up the enemy's core!

Ground Zero has a lot, so check out the Ground Zero Guide for tips.

Spartan Club

Get use to this club because it allows you to explore many different features such as your objectives, customs options, and getting REQ.

Requisitions



So what are REQs anyway. REQs are packs that unlock custom rewards. Unlock things such as customized weapon wraps and new shields. You can also unlock tank trucks.

Also you can unlock Ground Zero boosts you overall experience points that will help you in certain situations throughout the game. Collect enough points and be able to obtain more and more REQs.

Here are the three different types of REQs you can earn:

- Yellow = 1,250 REQ points. Earn the chance to get a forever unlock.
- Gray = 5,000 REQ points or \$3.00. These REQs have rare item and forever unlock are available.
- Gold - 10,000 REQ points or \$4. These contain a big amount of Uncommon and custom items. 2 REQs will be forever unlocks are possible.

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