

PS 4

EVE

ONLINE

UNOFFICIAL GAME GUIDE



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Eve Online Windows PS4 Unofficial Game Guide

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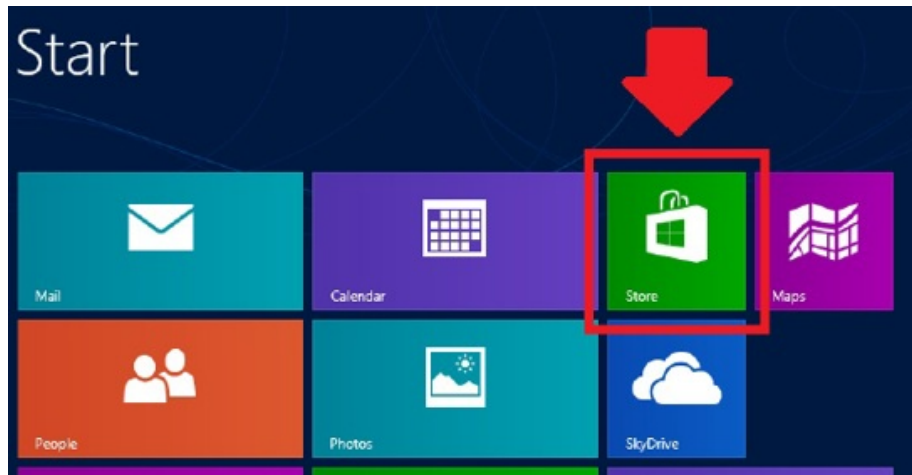
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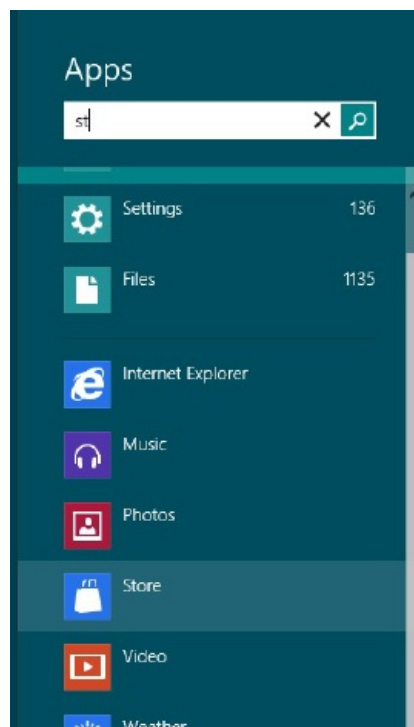
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How to Install for Windows PC 8 or 10

1) Locate the Windows Phone App Store Icon on your phone/tablet and click on it.

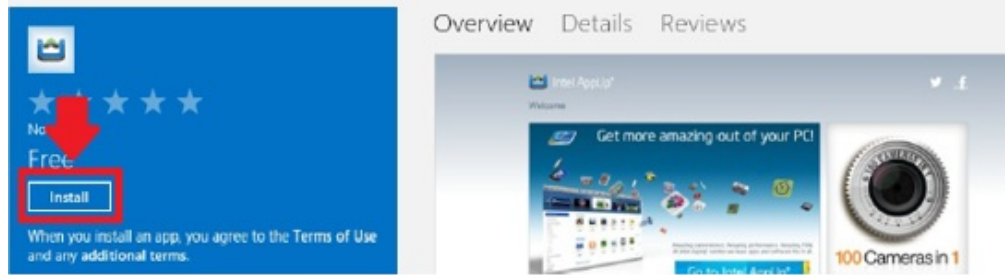


2) Locate the Search box and search for the app that you want to download.



3) Click on the Download Icon to download and install the app.

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4) Once the game has installed. Find the game icon on your device and click it to begin playing. Enjoy!

Introduction

You've joined EVE Online? Great, right? You get a character with a few weapons, a small ship, and even some skills.

But now what? Now that you've got this stuff, what do you do with it?

In EVE Online, train yourself to do things better. Skills are important when it comes to improving your game, and as you learn them you get skill points. It takes time to train yourself, but it's worth it in the end.

Getting Started

Focus, Focus, Focus

There are a variety of skills to learn, so figure out which ones you enjoy the most and focus primarily on those.

There are many activities you can participate in EVE Online; two of the main though are industry and combat. Industry involves research, mining, trade, and manufacturing. Combat revolved around piloting your ship; a ship that was made to do damage.

Combat

There are many combat “jobs’ you can take on. Visit the station and see what missions the NPC corporations have available to do. There will always be a corporation willing to hire you to do their dirty work, like eliminating pirates, enemy ships or corporations. Some of this missions may also involve things like hauling cargo from point A to point B.

The above missions are more for beginners. If you’re more advanced in terms of combat experience, became a pirate by joining one of the NPC factions of New Eden.

Engage in PVP combat. By joining a player corporation, you can fight wars with other players. Or you can just attack everyone indiscriminately and hope the law doesn’t catch up to you. CONCORD is strong in some solar systems than others, so in some places you’re free to blast away all who get near you.

Consider joining the military as a soldier.

Deadspace complexes are areas full of deadly enemies that guard a dungeon full of treasure.

Train skills that let you drive bigger, stronger ships equipped with tougher weapons.

You can learn and improve upon skills that improve your ability to navigate your ships and utilize your weapons more effectively and efficiently. There are skills

that teach you how to fit modules to your ship and skills that train you to navigate bigger, more powerful ships. In short, there are a multitude of skills you can learn and you can train yourself to become a better pilot, fighter, or both!

Browse your skill training list to see what you can learn. Also, the certification planner displays what skills you should learn to become a better fighter.

Industry and other non-combat activities

Maybe you're not a fighter. That's A-okay because in EVE Online there is a variety of non-combat activities you can participate in.

Mining: There are some ships, like mining barges, that are suited with powerful mining lasers and are large enough to cart around large amounts of minerals. Train up the skills needed to mine well, and buy a good mining cruiser for the faction you decide to join. Below, we'll go deeper into the process of mining in EVE Online.

Another non-combat activity is manufacturing. Visit the marketplace and you'll find blueprints that can bring you to the correct station, so you can set up a manufacturing gig in the station's factory (if the station has one; be sure to check). If you learn the right skills and train hard at them, you can become a great manufacturer.

Utilizing the Opportunities System

After updating to Mosaic, Aura asks you if you want to take a tour of opportunities. You don't have to if you're not interested and if you tap the gear icon in the right, bottom corner of Aura's window you can get rid of the prompts.

If you do choose to tour, you will see a symbol with three linked hexagons on the menu bar. This is known as the Opportunities icon and you press it to display your opportunities map.

The Opportunities Map

The map displays every opportunity currently available. Simply select the pentagon symbol next to the opportunity's name to activate it. The opportunity then shows up as "active" inside of the Info Panel.

Completing Opportunities

For every opportunity you do, you will receive a checklist. As you complete the steps listed, things will be crossed off automatically.

Hiding Opportunities

You can choose to hide opportunities by going to the Map and clicking the gear symbol at the right, top corner of the screen. Press "Do Not Show in Info Panel" to prevent opportunities from appearing onscreen.

Going At It Alone

Don't be an easy target

Flying alone carries many risks. Hostile players will see you as an easy target, and especially when flying through a dangerous system, you might encounter gangs that will destroy your ship and kill you before you can warp away. Luckily, there are some steps you can take to keep yourself safe when flying alone.

Watch your surroundings

Be aware of what's near you; watch for other objects and other players that warp into the area you're in, and if you aren't sure what another player's intentions are, prepare to fight, or warp away.

Gear Up

While this is dependent on what you're doing, fitting your ships with good weapons and shield boosters can increase your chances of surviving an attack by other players.

Make preparations for an escape

Sometimes even a well-equipped ship is no match for a gang, so make sure you have a good escape plan to get out of a tricky situation quickly.

Warping is the best way to get away from an enemy in a pinch. However, warping takes time; your ship has to rotate itself first in the direction or place you want to warp to. So if you are in a dangerous area, align yourself with the warp target even before enemies appear, so you can activate your warp drive right away.

Improve your sub-warp speed by using your afterburners or microwarpdrives. Rigs can also increase both your speed and maneuverability, and if you can move quicker than your enemies, you may be able to escape the range of their weapons.

Your warp can be scrambled. As such, take the necessary precautions to avoid

this happening by using a warp core stabilizer. Stabilizers, however, reduce your ability to accurately lock onto a target, which lowers your overall combat ability, so keep that in mind when equipping them.

A remote sensor dampener can hinder the enemies' ability to lock onto you for a period of time. However, this requires you to target your enemy, so make sure your enemy isn't using countermeasures that hinder you from locking onto them,

A stasis webifier will slow down your foes, which can make it easier for you to get out of range of their weapons and escape.

An Energy Neutralizer inhibits an enemy's ability to use modules on you. Target jammers prevent them from locking onto you.

Ready a clone

If your pod is killed, you will get a clone that takes your place when you die. This clone is installed for you when you first create a character at the game's start. You can move your clone to a station with a medical facility (if you want) for 100,000 ISK.

Skill Training Guide

Introduction to Skill Training

Purchase skill books on the market. Each skill has the potential to reach level 5 and certain skills have certain conditions that must be met first, such as you may need to train one skill before training another skills. It's important to train your skills because skills can hinder your ability to use certain ships, rigs, implants, modules and many other things. They may also limit some abilities like making jump clones and selling at the market.

Skills and Training Time

Every skills has both a primary and secondary attribute, like perception willpower, charisma, etc. Your attributes, the skills training time, and the level you are trying to train up to all determine the time it takes to learn a skill.

The value of these attributes are shortened by the character sheet, therefore figure out how long it will take you to learn the skill you want to train, and then go with the formula. You can google the formula.

How long does it take to successfully train the skill I want?

Glad you asked. There is a formula you can google that will tell you how long it will take.

How to Find Skill Books?

You can find skills inside of (drum roll, please) skill books. These can be purchased at the market, or from other players and NPC corporations. NPC universities offer a lot of skills books you can buy. It is also possible to, during loot missions, find a skill book. And often an agent will reward you will a skill after you complete a mission. Tutorial agents in particular are known to do this.

Training Your Skills

So you want to train your skills, right? To begin right-click on the skill and choose the Train Now or Train After Current Queue option. Training now starts training

right away. The training queue however, is a bit complex to understand.

When you want to queue up a bunch of skills to train you use the training queue. As a result of the Phoebe expansion pack, up to 50 skills can be added to your training queue, and you can queue skills to being up to 10 years in advance.

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