

# DEUS EX

MANKIND DIVIDED™

GAME GUIDE UNOFFICIAL



THE YUW

# Deus Ex Mankind Divided Game Guide Unofficial

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# Table of Contents

[Deus Ex Mankind Divided Game Guide Unofficial](#)

[Preface](#)

[Getting Started](#)

[Tips](#)

[Advanced Strategies](#)

[Conclusion](#)

[Free Bonus for our Readers](#)

# Getting Started

## AUGS TO SELECT

At the start of the game, Jenson's system goes haywire and his augmentations need to be reset. You will be given some praxis points for spending as you wish. If you're going to operate through a stealth style of play, then below are the augmentations you need.

### To start with the crucial ones:

- **Smart Vision:** This should be on a constant basis for scanning of the surrounding. Using it will help you find hidden entrances and loot. You can map it so it downloads on your D-pad.
- **Glass-Shield Cloaking:** You can use this in tough situations when you need to sneak, and is excellent if you want to go through laser grids. If you use while being motionless, your batteries will drain slowly too. You're going to use it every now and then, so we recommend mapping this too.

Focus on augmentations that help you reach specific locations.

The best augmentations aren't combat based ones. The best in our opinion are those that allow you to access difficult to reach locations. Those would be listed below.

- **Hacking capture.** You must make sure it is at least level 3 or 4, and from there get it to level 5 as soon as possible. Make sure you have a focus on stealth and fortification secondarily, with utmost important being your ability to get the high-level hacks.
- **Cybernetic Leg Prosthesis 1 (Jumping).** This is quite useful for access of ways that let you out of tight spots. You must get it as soon as you can.
- **Optimized Musculature.** You should prioritize this over the augment that lets you break through walls. With increased muscle power, you can pick up heavy items. This will allow you to reach specific secret instances that are hidden behind boxes and crates.

- Remote hacking. Most augments that Jensen receive throughout the game are pretty generic, and are mostly easy to copy by many weapons available in-game. Remote hacking is different, where more stealth options are provided to you after unlocking.

Grab the 2nd tier augments when possible..

While they aren't as vital as the top tier listed before, you'll still find those useful.

- Inventory Space: You should purchase a minimum of 1 inventory upgrade when starting off, and you should continue to upgrade on a constant basis as you progress. This allows you to carry more guns with you during missions, giving you more flexibility, and allowing you to make more money easily. Try to maximize out your inventory without wasting too much time in-game.
- Implanted Rebreather: This helps guard you against the poison gases in Prague's sewers. Thus, we recommend you get this augmentation to help you breathe the gases without fatality.
- Icarus Landing: you have the ability to walk down, but this provides you a safeguard against excessive damage.
- Icarus Dash: This can help you reach difficult places.



# Tips

## **Ignore the low-tier augs**

There are certain types of augments that are not worth buying, unless you have gained enough Praxis points where you have nothing else for purchase. A good list of those would be: Flash Suppressant, Leg Silencers, and a majority of armor and gun augments, Noise Feedback, P.E.P.S., TESLA, Focus Enhancement, Titan, and Mark-Tracker. Also, I see no use for you of upgrading the Energy Converter, where I have spent close to 80% of the game operating with the self-refill energy reserves, in addition to having a load of batteries as back-ups for emergencies.

## **Break in everywhere you can**

While Jensen may be excellent as an expert on counterterrorism, his primary strength happens to be cat burglary. His ability to get anywhere throughout Prague gives him such abilities.

## **As another tip, if a locked door is seen, try to check what is on the other side**

You can pretty much steal anything, if no one is watching you as you move around in the hidden rooms. Rob everyone blind as you wish, because if you think about it, this seems what the game designers had intended when making the game.

## **Sell off weapons one at a time**

There are augments that allow you to break weapons for single parts, yet we recommend you put those weapons on sale instead. Such weapons are some of the most valuable in Mankind Divided, so it is amazing if you have many of them laying around.

As a word of advice, we recommend you select a play style where you can focus on a gun or 2. Whenever you pick a gun up that you do not use, or ammo, we recommend selling it. Picking up a duplicate of your weapon type will allow you to break it into ammo. Thus, the more guns you sell away, allows you to make more money in the long-run.

This is especially helpful for explorations in Prague. The reason is because many

weapons are lying around, with many armored individuals on patrol to watch the vendors. By knocking at least 3 of the guys out, if you get 3 of the same gun type, you can ahead and sell it. While you will be wasting slightly some time, you will bank a lot of money in the process.

### **Never purchase guns or ammunition**

Speaking of money, you don't actually need much of it. There isn't a lot for you to buy in-game anyway. All the ammo, hacking software, and explosives, can be found through drops or as items lying around. Thus, never buy guns or ammunition.

### **There is a single exception though...**

Purchase Praxis kits from Jensen's apartment complex vendor.

The person sitting in Jensen's Prague apartment has 2 of those kits for sale. While they are quite expensive to get, they are probably the only worthy items to buy in that shop.

You can sell your guns up and save money for purchase of those kits, which are actually a commodity to have during gameplay.

### **The assault rifle can also be used as a sniper rifle**

A silencer may be attached to some assault rifles, quadrupling the score and allowing you to fire shots in a semi-automatic mode. This allows your rifle to be used for sniping, if you need one.

The sniper rifle and the marksman's rifle are not easily fitted with silencers, which means that using them is going to be quite loud. Additionally, such weapons require a ton of space for use. We recommend sticking to an AR for the long-run. It is all you will need.

### **Invest your attention into side quests first**

This will allow you to move the story forward much faster. You also won't be confused when information comes up related to side quests, where you actually have an idea what the information is about. Completing side quests allows you to advance smoothly throughout the game.

## **Seek out all points of interest**

There are easily forgettable, and were something I realized I had missed when I was supposed to track them ever since I started the game. "Points of interest" may sometimes get you a side quest. In other situations, you may get a discovery or a little story.



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