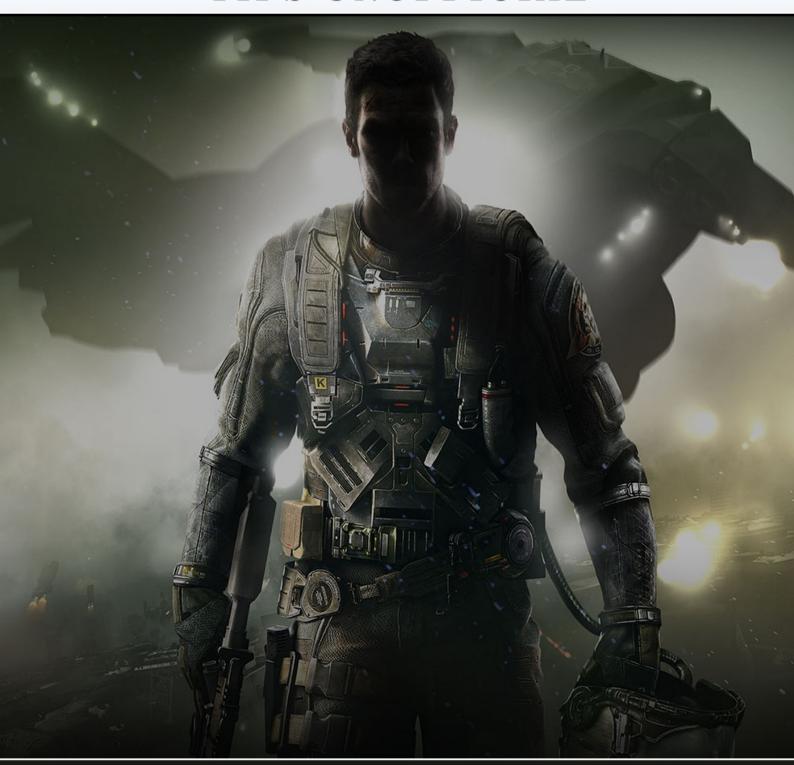
CALLOF DE TOUR STREAMS

GAME GUIDE, CHEATS, ZOMBIES
TIPS UNOFFICIAL



C H A L A D A R

Call of Duty Infinite Warfare Game Guide, Cheats, Zombies Tips Unofficial

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Table of Contents

Call of Duty Infinite Warfare Game Guide, Cheats, Zombies Tips Unofficial

Preface

Introduction

Strategies & Tips

Zombies in Spaceland Tips

Strategies

ROBOTS

Quick tips

MAXIMIZING YOUR STARTING CASH

Multiplayer Tips

Campaign Tips

Conclusion

Free Bonus for our Readers

Strategies & Tips

Complete Side Missions

Being a feature of the game, they are unlocked through progress through it, allowing for opportunities to enter missions whenever a player pleases. Side missions allow for better information on story events, in addition to providing upgrades to the Captain's suit and Jackal. Upgrades include better weapon swapping, quick reloads, reduced flinch effects, quick health regeneration, and improved focus. For Jackal, improvements to weapon performance and ship aesthetics are features you can get.

Find Campaign Weapon Armories

Through the campaign, you will be on track for weapon armories, which may be found in a lot of story missions, specifically Ship Assault. They allow for great rewards, specifically Equipment Upgrade Consoles. Those are equipment gear with unique properties. Also, you can get rare weapons in certain armory missions.



Unlock Specialist Mode & YOLO Mode

When you finish the campaign mode, you can play the game again at different difficulties for a better challenge. The specialist mode for example is one of the

hardest, and almost mimics what fighting would be like in realOlife. Leaning from behind mechanics and good timing are crucial for survival. Finish this mode, and you can enter the new and hardest mode, YOLO. As implied by the name, you get no second chances...

Find Weapons That Work Well With Perks and Rig Traits

This feature works best in multiplayer mode, which can be synergized with certain weapons and equipment pieces. Examples would be Merc Rig with Man at Arms Trait, which can be equipped the Momentum Perk, while using an LMG. Doing so allows you to boost your heavy gun's speed.



Prototype Weapons Reign Supreme

Prototypes are the strongest in the game, when fighting in multiplayer. They come in 3 tiers, common, rare, and legendary. There are many ways to obtain them, one being the crafting currency Salvage, which is earned during gameplay. Another method would be Mission Teams, while allow you difficult challenges in exchange for those weapons are rewards. Such Mission Teams and the rewards that come as a result, encourage you to try different game modes.

Zombies in Spaceland Tips

Here are a few tips on preparing for zombies. First pick your Fate and Fortune Cards well when you're in the lobby. Those must be used by you in-game, where you need enough kills to enable used of the cards. Simply scroll to activate at the correct time. Then, you should check the N31L robot challenge, and aid him in restoring his head.

Finishing assignments by the robot grants you currency for new weapons and equipment at concession stands. Also, try to acquire candy perks when you can, which allow for extra gameplay. Those are acquired through candy machine, which you should be careful not to lose when heading to Last Stand.



Play it to death

It's hard at first, but that's just a feature of shooting games. Do not let your kill: death ration dishearten you. Just like all starters, you're usually first blood until you get better!

Getting more XP allows for better equipment, ability sets, and payloads. They improve your combat rigs, and allow you to better understand the maps you are operating in.

Keep practicing, and you'll be an expert in a flash.

Learn which Combat Rig suits you

Combat Rigs: Infinite Warfare's combat-type, similar Specialists in Call of Duty: Black Ops 3.

When first starting on multiplayer, you can access 3/6 rigs. Each one focuses on a different gaming style, so make sure you select appropriately.



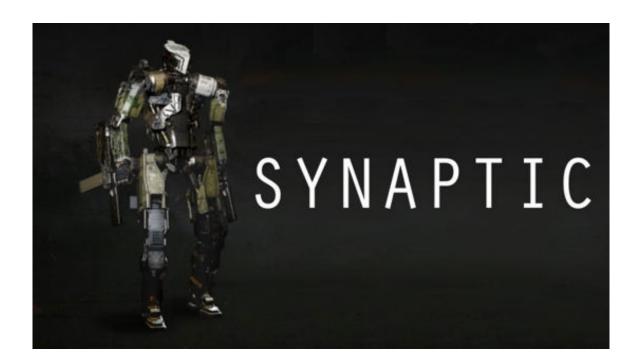
Main Feature: Mid-range assault

Unlock: Start

Payloads:

- Claw
- Combat Focus
- Overdrive

- Ping
- Persistence
- Resupply



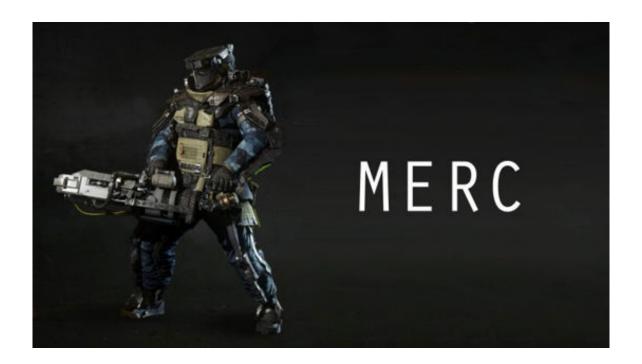
Main Feature: Close quarters combat

Unlock: Start

Payloads:

- Equalizer
- Reaper
- Rewind

- Combat Burst
- Propulsion
- Rushdown



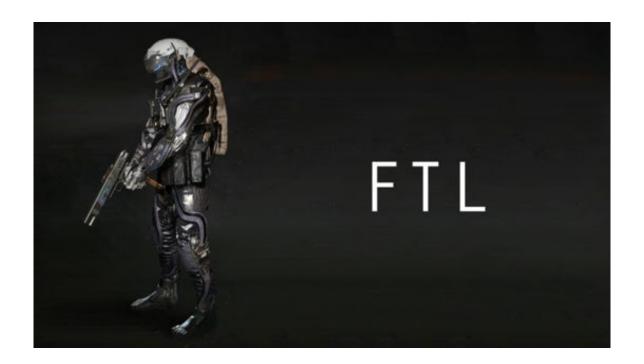
Main Feature: Heavy defense. Suppressive fires.

Unlock: Start

Payloads:

- Steel Dragon
- Bull Charge
- Reactive Armor

- Man at Arms
- Infusion
- Shockwave



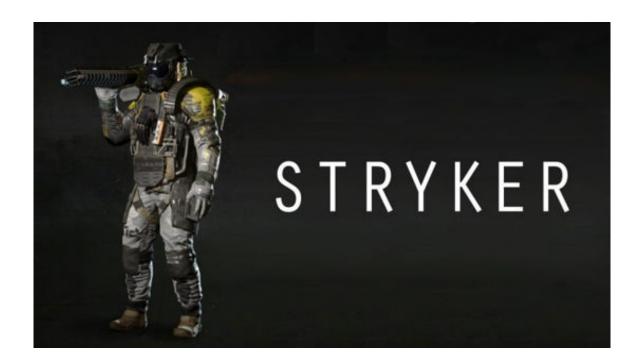
Main Feature: Close combat

Unlock: Lv. 15 (Player)

Payloads:

- Eraser
- FTL Jump
- Phase Shift

- Power Slide
- Supercharge
- Perception



Main Features: Enemy suppressing. Squad supporting

Unlock: Lv. 31 (Player)

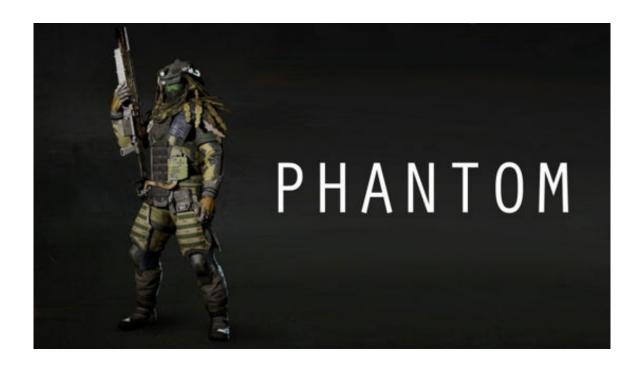
Payloads:

Gravity Vortex Gun

Micro Turret

Centurion

- Trophy Drone
- Relay
- Hardened



Main Feature: Long-range shoots

Unlock: Lv. 36 (Player)

Payloads:

Ballista EM3

- Pulsar
- Active Camo

Traits:

- Marked Target
- Heightened Senses
- Rearguard

Vary your weapon choices

Diversify your weapon usage in Infinite Warfare as this boosts the amount of XP you get after each match.

With more XP, you can unlock better attachments and equipment to advance faster!