

INJUSTICE

GODS AMONG US



UNOFFICIAL GAME GUIDE
(ANDROID, IOS, SECRETS, TIPS, TRICKS, HINTS)

HSE GAMES

Injustice Gods Among Us Unofficial Game Guide (Android, iOS, Secrets, Tips, Tricks, Hints)

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Getting Started

Block

If you have tried other games that feature a 'Block' button, then better adjust as this game has none. Previous NetherRealm Studio games however, had this option like Mortal Kombat.

Character Power

Every character has their own special ability that can be activated by pressing the ability button. This triggers the character to do extra damage or change weapons. You can look at the guideline pertaining to each character to check what they can do.

Super Move

This is the unique ability that can be pressed so the character can activate their super move. Using this will cost you four meters.

Meter Burn Button

After normal motion, you can press this to turn it into an EX plus, you get extra attack properties.

Clash System

The gamble system of the game is the Clash. In exchange for some meter, you can either attack or perform a combo. By gambling or wagering you get to earn extra health or damage during the fight. After you show your second health bar, you can then take advantage of this once per character in a match.

Push Blocking

This cost one stock of meter and can be done by pressing while you try to block

as your opponent is immediately pushed away from your area.

Bounce Cancels

Get more combos by pressing this button during any attack, however, this may cost you two meters.

Wake Up Attacks

When your character gets knocked down, you can still perform a special move during its wake up animation. The character then initiates a special action inputted instead of just simply standing up.

Tech Roll

If hitting the ground after being attacked by your opponent, you can press to activate tech roll and get up faster than normal.

Interactive Items

You can have help from several interactive objectives to add more damage to your opponent or maybe get you out of a bad position. To use these items you can use RB/R1 simultaneously or press. The effects of these interactive items vary depending on the character you will be using – could be Power-Flying, Acrobatic, Power-Ground or Gadget. You can check for the icon in your life bar if you are not sure with how to interact with these objects and for just one meter, you could get additional armor while attacking.

Area Shifting or Stage Transitions

The stage transition attack is available to all characters and allows opponents to bounce off if they are not near giving you more time to complete your combo. You must also understand that when you are near it, your opponent will take extra damage as they go flying in the transition.

Stamina

You start off with 100 hit points just like any other characters but be mindful as other characters have skills negating damage absorption.

Gravity and Damage Reduction

After the initial hit on a combo, any other hit after that will have reduced damage and so you fall faster to the ground. This idea also applies when you are doing a very long combo.

Early Game

Since you are new to the game, it's best you link your iOS game to the console version. The advantage is you can use them on both versions if you create your own WB ID. Now, let's assume you don't have a console version, that's fine. You can look at forums where players share their logins with iOS players then you can just ask them to clear the story mode. If the mode is already cleared then great. This means you can get the chance to get a Gold Prison Superman Card.

The card offers many goodies, apart from looking cute on your orange jumpsuit, you may want to have the card because of its tier which triumphs almost about everyone (but he's actually not the best). Imagine if you're a Batman Fan, urrrghh! Now, the Prison Superman is not the best from the gold card divisions but can take down an entire team alone (this is for the first half of the game). He's league is really strong early on and will definitely help you big time early on, not to mention all those better rewards you can get.

Reality is, getting a gold tier character is somewhat hard especially on early game so, what you could do is save up for a silver tier character. For only 42,000 coins you can get Nightwing and 46000 for Insurgency Lex. If you opt to get silver tier characters, you can't expect them to be very reliable in the long run but these two will be very helpful as they can hang with gold tiers. They have good abilities such as draining an opponents' meter, keep an opponent locked out, health boost and insane speed. So if you can't get goldies, then choose these two to give you extra leverage for your team.



These three should be your aces and they should be able to hold up for your team well. The rest is your option and make sure you get to replace those who have

lower level with new higher tier characters. If you have three silver tiers, keep them for the time being, not unless you have the gold tiers available. Your experience points are better kept per character instead of spreading them in the future.

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